

AMANDA V BONILLA

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[LinkedIn](#)

Work Experience

Skills

Leadership

Project Management
Providing feedback and direction
Roadmap Development
Organization
Communication
Time Management

Software

Microsoft Office
Google Docs
Google Sheets
Google Calendar
JIRA
Asana

Languages

English
Spanish

Software Languages

JavaScript
C#
UdonGraph

Ferry GodMother Productions

2021 - Present

Project Manager for Video Game Development

- **2D Unity Game - Project LA**
- **3D VR Game - Project FGMVR**
- Uses software such as Google Calendar to coordinate weekly team meetings with various teams (Programming, Art, Marketing.)
- Uses JIRA software to track projects and schedules.
- Emails weekly updates to respective teams as well as individual check-ins in separate emails.
- Hosts weekly meetings with the development team to discuss and resolve deadlines, technical and administrative issues, as well as gathering client feedback towards product(s).
- Hosts monthly One on One meetings with team members for self-evaluations, updates on assignments, and overall projects.
- Produces weekly reports focusing on attendance, assignments, and income on assigned teams.
- Coordinates interviews and exit interviews with logs using the appropriate support documentation.
- Maintains daily contact with supervisors and clients to ensure the best quality of work is being produced on schedule.
- Manages multiple separate repositories on GitHub.

Fountain Pen Productions

2023 - Present

Line Producer

2D Animation - Project PA

- Creates documentation for Director, Team Members, and Clients to use.
- Produces Monthly Reports for client.
- Daily check-ins to team as well as monthly check-ins with team members individually.
- Co-hosts bi-weekly meetings with the development team to discuss and resolve deadlines, and issues such as technical and administration, as well as gathering client feedback towards product(s).

Production Coordinator

2D Animation - Project RC

- Working with Director to assist in tasks such as check-ins, deadlines, documentation, and attending meetings on behalf of Director if they cannot attend.
- Produces Monthly Reports for client.
- Creates documentation for Director, Team Members, and Clients to use.
- Co-hosts bi-weekly meetings with the development team to discuss and resolve deadlines, and issues such as technical and administration, as well as gathering client feedback towards product(s).

CodeNinjas

2020 - 2023

Lead Instructor

- Worked along the **Gwinnett County** school system to create and teach a yearlong Video Game Development curriculum.
- Worked alongside **Cisco** to encourage girls to join the world of STEM and Game Development.
- Lead the **VR development** talk with **Cisco** at a **Girls Summit** to teach them how VR games are created.
- Hosted a panel at **Georgia Gwinnett College** for Introduction to Programming.
- Hosted a panel to teach to how to develop projects in **Unity** with support documentation.
- Created a curriculum for **Unity** for advanced students with support documentation.
- Created documents of the programs and tools used in the facility for organization.

Education

Georgia Gwinnett College Lawrenceville, Georgia
Bachelor of Science in Integrative Studies

Expected Graduation in 2026

Collin College Spring Creek, Plano Texas
AAS Animation and Game Art

2017